

## WAG IT GAMES INSTRUCTOR CERTIFICATION TRAINING PROGRAM DIRECTIONS

The goal of this program is to assist instructors in utilizing the teaching tools presented in the Instructor Training seminar.

The assignments must be submitted in a step by step process. This allows for review of each assignment, feedback to you and discussion before a second assignment is undertaken. Through this process your ability to implement the teaching tools should be enhanced.

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### TRAINING PROGRAM PROCESS

- Submit one **training** video and the set of worksheets for that video.
  - Submit one **teaching** video and the set of worksheets for that video.
    - YouTube video links and worksheets should be emailed to [instructortraining@wagitinc.com](mailto:instructortraining@wagitinc.com)
  - Upon review you will receive feedback and an opportunity for questions and discussion.
  - Upon completion of assignment 1 you will be directed to proceed to your second assignment and submit a new set of training and teaching videos and worksheets.
  - This process will be repeated four times until four sets of training videos and worksheets and four sets of teaching videos and worksheets have been completed.
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### TRAINING ASSIGNMENTS

#### TRAINING VIDEO REQUIREMENTS

The goal of the training videos is to show the process of training. Adjustments you make using tools like Observe Interpret Act and Change The Picture to facilitate progress are more important than achieving the final behavior.

- Each video should be one of the Training Activity Options listed below.
- The dog being trained should not already know the behavior.
- The video should begin with a very brief explanation of your training plan.
- Training videos should be 8 -10 minutes long.
- Training may be done in one session or split into two mini training sessions as needed. If more than one training session is used please combine the two videos into one video.
- Videos must be shot close enough to show the details of your training.
- Audio must be loud and clear enough so clickers/yes and all other audio can be heard.

#### TRAINING ACTIVITY OPTIONS

**SMART DOG TRAINING OPTION 1** - Create one Smart Dog Training video from these options.

- Cone Wrap or Easy Button
- Scooter

**SMART DOG TRAINING OPTION 2** - Create one Smart Dog Training video from these options.

- Drag It
- Paws On and Paws On to Bottoms Up

**SHADOW SKILLS TRAINING OPTIONS** - Create one Shadow Skills training video from these options.

- Front Cross and Back Away
- Flip and Call to Forward Flip
- Flying Change and Back Away
- Windshield Wipers (sit, down or stand)
- Sit, Down or Stand Call To Side

**SMIFF IT TRAINING OPTION** - Create one Search Sniff It training video.

- Search
  - Start with one open container and work up to three covered containers. One container should have the food or scent. Include adding a verbal search cue.

#### TRAINING - WRITTEN ASSIGNMENTS

Complete a detailed set of the **training worksheets** for each video.

## WAG IT GAMES INSTRUCTOR CERTIFICATION TRAINING PROGRAM DIRECTIONS

### TEACHING ASSIGNMENTS

#### TEACHING VIDEO REQUIREMENTS

The goal of the teaching videos is to show the process of teaching a group class. The skills you use, adjustments you make and how you facilitate the group are much more important than achieving the perfect final behavior. It should include all explanations and demonstrations you might give.

- Each video should be one of the Training Activity Options listed below.
- The teams being trained should not already know the behavior.
- The class must consist of 3 or 4 dog/handler teams.
- The teams should not already know the behavior.
  - The less skills the teams have the more opportunity so show the instructional process.
- Each training video should be 8 -10 minutes long.
- The video should be shot wide enough so that the entire group is visible at all times.
- Audio must be loud and clear enough so clickers/yes and all communication between the instructor and students can be heard.

#### TEACHING ACTIVITY OPTIONS

**SMART DOG GAMES TEACHING ACTIVITIES** - Choose any two. One activity per video session.

- Roll It
- Go To Mat
- Pick It Up & Give
- Pivot Around 180
- Drag It
- Ring On
- Paws On and Paws On to Bottoms Up

**SHADOW SKILLS TEACHING ACTIVITIES** - Choose One

- Front Cross and Back Away
- Flip and Call to Forward Flip
- Flying Change and Back Away
- Windshield Wipers (sit, down or stand)
- Wrap Around Turn 180
- Sit, Down or Stand Call To Side

**SMELL IT TEACHING ACTIVITIES** - Create one Search Smell It teaching video.

- Search
  - Start with one open container and work up to three covered containers. One container should have the food or scent. Include how and when to add a verbal search cue.

#### TEACHING - WRITTEN ASSIGNMENTS

Complete a set of the **teaching worksheets** for each video.