



SKILLED

PERFORMANCE REQUIREMENTS

- Dogs must successfully perform each activity within a test.
- A successful performance is defined as “All elements of the activity performed per the description.”
- Each test may only be submitted once per test event.

Skilled Test 1	Skilled Test 2	Skilled Test 3
<ul style="list-style-type: none"> • Go To Spot & Roll It • Figure 8 • Drive Away 	<ul style="list-style-type: none"> • Goal • Gate to Gate • X Marks the Spot Skilled 	<ul style="list-style-type: none"> • Double Discrimination Retrieve • Ball To Ball Skilled • Double Maze
<p>Handler’s Choice - The handler has the option of substituting one activity with any activity from one of the other Skilled tests. An activity used as a Handler’s Choice may not be used as a Handler’s Choice for any other tests.</p>		

TITLES - Three successful tests are required to earn the Wag 2 Title. Additional titles may be earned. Please see the title chart for details.

Balls - Balls may be of any size. They must roll easily and freely. Balls shall be placed on the ground/floor unless otherwise indicated.

Nudging - All nudging shall be performed with the dog’s muzzle pushing the ball. There is no limit to the number of nudges required or allowed. The dog may move about and with the ball unless indicated otherwise in the activity description.

Spot Position - is defined as the dog in a position behind a ball facing the handler.

Commands - There are no limitations on the handler’s use or number or verbal or visual directions to their dog.

Touching - The handler may not touch their dog at any time during an activity performance.

WAG IT GAMES

DOG BALL - SKILLED

GENERAL INFORMATION

JUDGING

- All activities are pass/fail.
- The team is judged solely on their ability to perform all elements of the activity as described.
- There is no limit to the number of times a team may attempt any activity.
- The tester may offer directions and answer questions before and after any exercise.
- The tester will indicate to the participant pass/fail for each exercise performance.

ELIGIBILITY

- Tests may be offered to dogs registered with Wag It Games **and unregistered dogs**. If an unregistered dog passes, the handler will have the opportunity to register the dog after the test. Handlers may choose to take the test just for fun and not register their dogs.

DOG REGISTRATION

- Dogs must be registered with Wag It Games in order for their test results to be recorded and count towards titles. This is a one-time registration that is good for the life of the dog

LEASHES AND COLLARS

- Dogs shall wear a collar or harness.
- All activities shall be performed off leash.

CORRECTIONS

No harsh corrections may be made. A harsh correction is defined as any action that generates a strong adverse reaction from the dog or causes the dog discomfort, stress or pain.

CUES

The handler may offer unlimited cues, encouragement etc.

REWARDS - FOOD AND TOYS

- Food and toys may be used to reward the dog prior to beginning and/or upon completion of an activity.
- Food and toys may not be visible to the dog during any portion of an activity performance.
- Food and toys may not be reached for until the entire activity has been completed.
- Toys may not make noise as this may cause a major distraction for other dogs present.

ACCESSING RESULTS

- Recorded results will instantly appear in the dogs's record, which may be viewed by logging into the member area of the Wag It Games website.
- One month after the test titles are automatically updated and will appear in the dog's record.
- Upon completion of a title, an email notification will include directions to access your personalized title certificate to download and print.

WAG IT GAMES

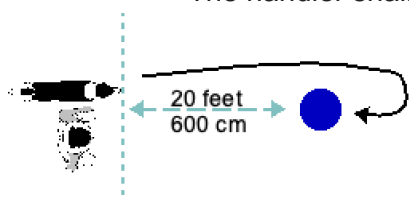
DOG BALL - SKILLED

SKILLED TEST 1

- GO TO SPOT AND ROLL IT SKILLED
- FIGURE 8
- DRIVE AWAY

GO TO SPOT AND ROLL IT SKILLED- The dog shall go to spot and nudge a ball towards their handler.

- The activity shall begin with the dog at the handler's side positioned behind a start line. The handler shall direct the dog to move to Spot position and then nudge the ball until it rolls over the start line.
 - The handler shall remain behind the start line.

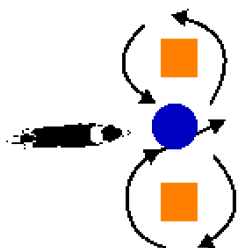


Set Up

- The ball will be set a minimum of 20 feet (600 cm) away from the handler.

FIGURE 8 - The dog shall nudge a ball around two objects in a figure 8 pattern.

- The activity shall begin with the dog facing a ball that is between two objects. The handler shall direct their dog to nudge the ball until the ball makes a complete figure 8 pattern about two objects. The ball shall pass completely through the center to complete the figure 8.
 - The handler may move about freely during the entire activity.



Set Up

Two objects shall be placed 10 -15 feet (300-450 cm) apart. A ball shall be located between the two objects.

- The activity shall begin with the dog facing a ball that is between two objects.

Equipment

- Objects such as cones, buckets, waste baskets or similar items shall be used as the item the dog will nudge the ball around.

WAG IT GAMES

DOG BALL - SKILLED

SKILLED TEST 1

DRIVE AWAY - The dog shall nudge a ball along a track away from their handler.

- The activity shall begin when the handler first directs the dog to nudge the ball. The dog shall nudge the ball a minimum of 15 feet (450 cm) along the track.
 - The handler shall remain directly behind the track during the entire activity.



Set Up

- The ball shall be placed inside and at the beginning of the track.

Equipment

- The parallel track may be made of broad boards such as 2x4s, two parallel ladders, panels or similar items. The track should be tall enough only to hold the ball securely as the dog nudges the ball.

WAG IT GAMES

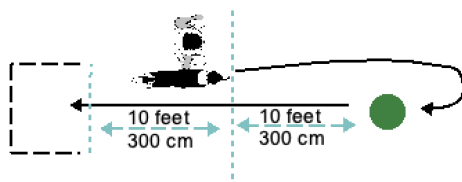
DOG BALL - SKILLED

SKILLED TEST 2

- GOAL
- GATE TO GATE
- X MARKS THE SPOT SKILLED

GOAL - The dog shall nudge a ball into a three sided goal pen.

- The activity shall begin with the dog at the handler's side behind a start line with the team facing the ball. The handler shall direct the dog to go to and nudge nudge a ball until it rolls over the start line. The handler shall then direct the dog to roll the ball until it is completely in the goal pen.
 - The handler shall remain in the same location until the dog has nudged the ball over the start line. Once the ball has crossed the start line the handler may move about freely.



Set Up

- The ball shall be placed 20 feet (600 cm) away from and directly in front of the open goal pen. A start line shall be placed centered between the pen and the ball.

Equipment

- The goal pen may be made from an exercise pen, panels or similar items. The sides of the pen should be secured and tall enough to contain the ball as it is nudged. The opening and depth of the pen shall be 5 feet (150 cm).
- The start line may be indicated on the ground or by posts, cones or similar items.

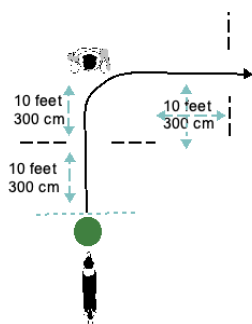
WAG IT GAMES

DOG BALL - SKILLED

SKILLED TEST 2

GATE TO GATE SKILLED - The dog shall nudge a ball through two gates.

- The activity shall begin with the dog facing an open gate. The handler shall begin facing the dog on the other side of the gate. The handler shall direct the dog to nudge the ball through the first gate. The handler shall then direct the dog to nudge the ball through the second gate.
 - The handler shall remain in the same location until the ball has passed through the first gate. After the ball has passed through the first gate the handler may move about freely but may not.



Set Up

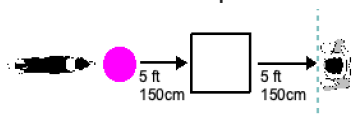
- Two gates shall be set up at 90° angle to each other. The opening of the second gate shall be 10 feet (300 cm) beyond the first gate and (10 feet 300 cm) to the side of the first gate (see diagram).

Equipment

- Posts, panels or large cones may be used to create the gates. These should be such that they will not easily fall if the ball is nudged into them. The gate openings shall be 5 feet (150 cm). If panels are used they may not be more than 3 feet (90 cm) wide.

X MARKS THE SPOT SKILLED - The dog shall nudge a ball into a designated square.

- The activity shall begin with the dog in Spot position. The handler shall direct the dog to nudge the ball until the ball rests inside of a holder that is located between the dog and the handler.
 - The handler may move about freely but may not move closer than 5 feet (150 cm) beyond the square.



Set up

- The set up is a straight line. The holder shall be located on the ground 5 feet (150 cm) beyond the ball. The handler shall be positioned 5 feet (150 cm) beyond the square facing the square, the ball and the dog. A line may be indicated to mark the 5 feet (150 cm) line the handler may not cross.

Equipment

- The holder may be an area indicated on the floor though it is recommended it have a raised perimeter. Using a hula hoop or a square out of materials such as small diameter PVC pipe to help contain the ball once the ball is in it. The area shall be large enough for the ball to fit within it and not more than twice that size.

WAG IT GAMES

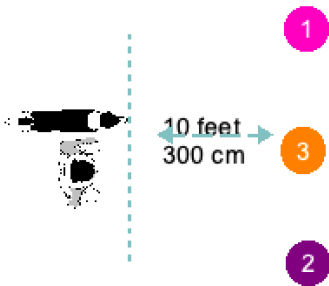
DOG BALL - SKILLED

SKILLED TEST 3

- DOUBLE DISCRIMINATION RETRIEVE
- BALL TO BALL SKILLED
- DOUBLE MAZE

DOUBLE DISCRIMINATION RETRIEVE - The dog shall be sent to and asked to bring two designated balls towards their handler.

- The activity shall begin with the dog at the handler's side centered behind a start line 10 feet from a line of three balls. The handler shall direct the dog to go to and nudge ball 1 towards the handler and over the start line. The handler shall then direct the dog to go to and nudge ball 2 towards the handler and over the start line.
 - Once the dog has been sent the handler may move about but may not pass over the start line closer to the balls.



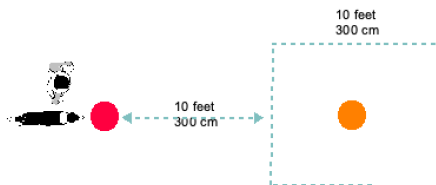
Set Up

- Three balls will be placed in a line with each ball 10 feet (300cm) apart and 10 feet (300cm) from the start line.

BALL TO BALL SKILLED - The dog shall nudge a ball and then a second ball.

The activity will begin with the dog at the handler's side. The ball will be directly in front of the dog and 10 feet (300 cm) from the indicated containment area. The handler shall direct their dog to nudge a ball to a large area indicated on the floor where a second ball is located. Once the first ball is in the designated area the handler will direct the dog to nudge the second ball out of the area.

- The handler may move about freely and enter the indicated area during the activity.



Equipment

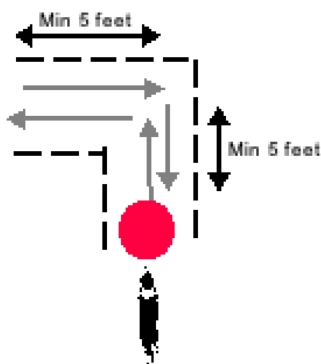
The containment area should be indicated in some manner. Tape, chalk or at a minimum cones at the corners may be used. The area shall be 10 feet (300cm) square.

WAG IT GAMES DOG BALL - SKILLED

SKILLED TEST 3

DOUBLE MAZE - The dog shall nudge a ball through a short maze

- The handler shall direct their dog to nudge a ball completely through a maze then turn and nudge the ball back through the maze in the opposite direction.
 - The handler may move about freely during the activity but may not enter the maze.
 - The handler may assist by moving the ball into place for the reverse direction.



Set Up

- A ball will be placed at the opening of the maze.

Equipment

- The maze may be made of exercise pen panels or similar items. The panels should be tall enough and secure so as to not move about as the dog nudges along. The maze shall consist of one 90° turn. Each direction of the maze shall be a minimum of 5 feet (150 cm) long. The width of the maze shall be a maximum of 5 feet (150 cm) wide.